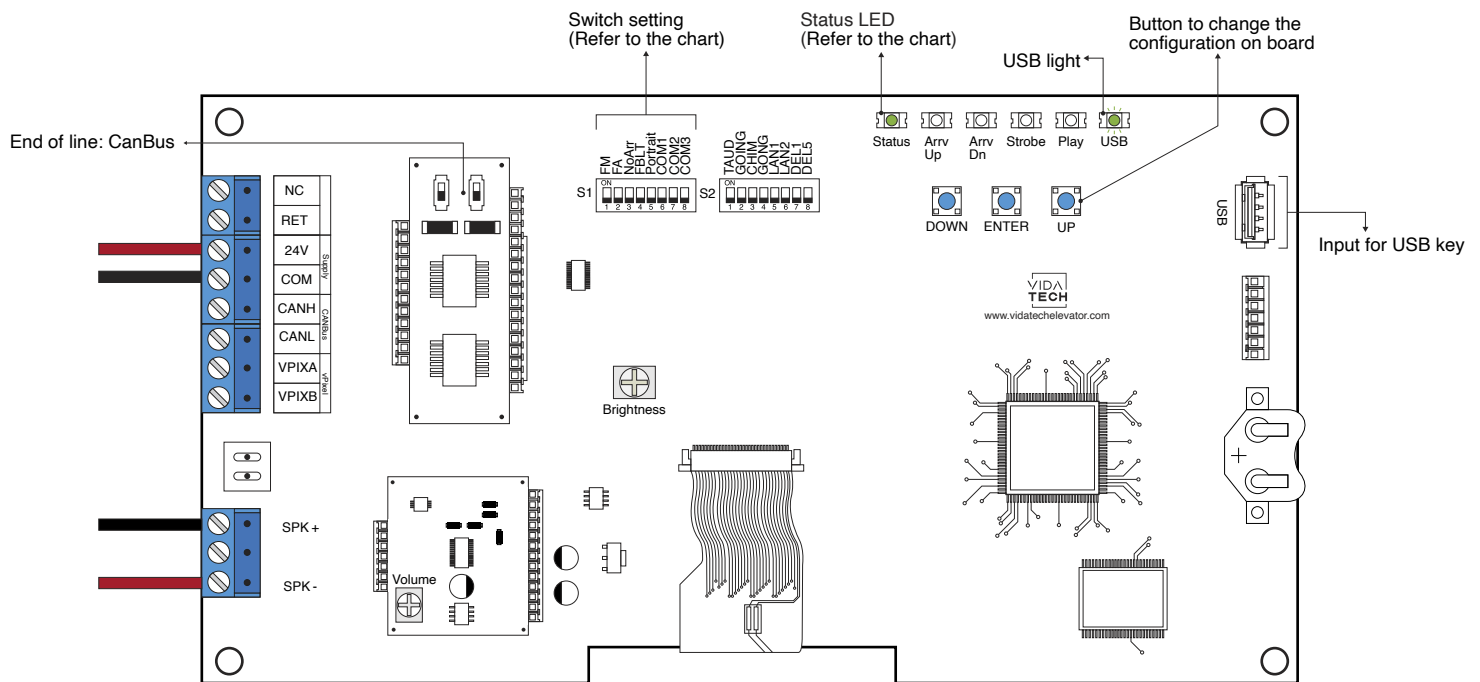


F7062 – vPixel + CANBus 7” LCD indicator with voice

Installation manual



- Supply must be between 16VDC to 30VDC.
- Speaker must be 4Ω to 45Ω, 5Watts minimum.
- Up to 12 minutes 38 seconds of message time.
- Speaker wire length must be less than 500 feet to prevent noise.
- .via files are for audio configuration. Only one .via file must be present on the USB dongle.
- .via and visual files must be place on the root of a USB dongle, then connected to a powered voice until the USB light stops blinking.
- Must be installed in COP.
- Brightness of the LCD is controlled by “brightness” potentiometer.
- Volume of the voice annunciator is controlled by “volume” potentiometer.
- Press “ENTER” to go the main menu of the LCD, then navigate with “UP/DOWN” switches. Refer to F7022 operation manual on our website.
- Must be used with vPixel Gateway (P1000).

This screen manages special messages

- Status LED :

Status LED	Description
Steady	No communication
Slow Blink	System error
Fast Blink	Communication active with no error

- Switch setting :

SW #	#	Text	Description					
S1	1	FM	ON -> Blank the display in fire mode					
	2	FA	ON -> Blank the display in fire alternate mode					
	3	NoArr	ON -> Blank the arrow					
	4	FBLT	ON -> 100% backlight intensity OFF -> 80% backlight intensity (Backlight life enhanced)					
	5	Portrait	ON -> Portrait mode (If existing within the config) OFF -> Landscape mode (If existing within the config)					
	Communication		CAN Vidatech	CAN JRT	CAN GAL	CAN elevator controls	CAN TKE	CAN Smartrise
	6	COM1		●		●		●
	7	COM2			●	●		
8	COM3					●	●	
S2	1	TAUD	ON -> Play all audio file saved in memory					
	2	GOING	ON -> Going Up/Dn active					
	3	CHIM	ON -> Passing Chime active					
	4	GONG	ON -> Cabin gong active					
	Language		French	English	1 - French 2 - English	1 - French 2 - English		
	5	LAN1		●			●	
	6	LAN2				●		●
	7	DEL1	ON -> Add 1 second of silence after the strobe					
8	DEL5	ON -> Add 0.5 second of silence after the strobe						

- **Play Test option (TAUD):** The device will play each voice file saved in the system in loop and will display the ASCII associated with the file playing.
- **Going Option (GOING):** The voice will play the file associated with the type “Going UP” or “Going Down” when STRB is asserted and TRV UP or TRV DN.
- **Chime Option (CHIM):** The voice will play the file associated with the type “CHIME” each time the stair are changing.
- **Gong Option (GONG):** The voice will play the file associated with the type “Gong UP” or “Gong Down” when ARR DN or ARR UP are asserted.